
Local Rules

1. Out Of Bounds

White stakes define the out of bounds. A ball is out of bounds when all of the ball touches or overhangs the imaginary line extending from the course side, at ground level, of the stakes identifying the Out of Bounds.

2. Penalty Areas

2.1. Penalty can be identified by either Red or Yellow stakes. Relief options are in terms of Rule 17.1d(1) (Stroke and Distance) and Rule 17.1d(2) (Back-on-a-Line Relief) for Yellow and Red Penalty Areas and also in terms of Rule 17.1d(3) (Lateral Relief) for Red staked areas **only**.

2.2. **Holes 6 and 16**

Provisional Ball for a Ball in a Penalty Area (Model Local Rule 8B-3).

"If a player does not know whether his or her ball is in the penalty area on holes 6 and 16, the player may play a provisional ball under Rule 18.3, which is modified in this way:

In playing the provisional ball, the player may use the stroke-and-distance relief option (see Rule 17.1d(1)), the back-on-the-line relief option (see Rule 17.1d(2)) or, if it is a red penalty area, the lateral relief option (see Rule 17.1d(3)). If a dropping zone (see Model Local Rule E-1) is available for this penalty area, the player may also use that relief option.

Once the player has played a provisional ball under this Rule, he or she may not use any further options under Rule 17.1 in relation to the original ball.

In deciding when that provisional ball becomes the player's ball in play or if it must or may be abandoned, Rule 18.3c(2) and 18.3c(3) apply except that:

- When original ball is found in penalty area within three-minute search time. The player may choose either to:
 - Continue to play the original ball as it lies in the penalty area, in which case the provisional ball must not be played. All strokes with that provisional ball before it was abandoned (including strokes made and any penalty strokes solely from playing that ball) do not count, or
 - Continue to play the provisional ball in which case the original ball must not be played.
- When original ball is not found within three-minute search time or is known or virtually certain to be in penalty area. The provisional ball becomes the player's ball in play.

2.3. Hole 17

The Penalty Area surrounding the 17th green is identified by yellow stakes the margin of which is either stake to stake or, in the absence of stakes, the edge of the water is the defining line.

2.4 No Play Zone Penalty Areas (Blue Staked Areas)

No Play Zone Penalty Areas are identified by Blue Stakes. Players **may not enter** or play from No Play Zones. All No Play Zones are to be considered to be Red Penalty Areas and relief **must** be taken under Rule 17.1d or as an additional option to drop a ball in the nearest Drop Zone under penalty of one stroke.

Note: if a player's ball is in the general area, a bunker or putting green (i.e. not in a penalty area) and a No Play Zone interferes with a player's intended stance or swing then the player may take free relief under Rule 16.1b

Drop Zones: As additional options to Rules 17.1d drop zones have been marked and can be identified by DZ sign and white markings. If there are more than one drop zone on a hole the player, if choosing to not proceed under Rules 17.1d, may use the **nearest Drop Zone** to put another ball in play.

3. Staked Trees

Staked trees are identified by white PVC stakes.

- If a player's ball lies anywhere on the course other than in a penalty area and it lies on or touches such a tree or such a tree interferes with the player's stance or area of intended swing, the player **must** take relief under Rule 16.1f.
- If the ball lies in a penalty area, and interference to the player's stance or area of intended swing exists from such a tree, the player **must** take relief either with penalty under Rule 17.1e or with free relief under Rule 17.1e(2).

4. Abnormal Ground Conditions

4.1. Ground under repair is defined by any area encircled by a white line. Free Relief may be taken from GUR defined areas under Rule 16.1b

4.2. Edging grooves near Putting Greens (Model Local Rules 8-F19)

The edging grooves around the aprons or fringes of putting greens are ground under repair. If a player's ball lies in or touches a groove or a groove interferes with the area of intended swing:

(a) Ball in General Area. The player may take free relief under Rule 16.1b.(b) Ball on the Putting Green. The player may take free relief under Rule 16.1d.

But interference does not exist if the edging groove only interferes with the player's stance.

4.3 Sprinkler Holes and Covers: Line of play relief is allowed if a ball lies in part of the General Area cut to fairway height or less and within 2 club-lengths of a sprinkler head that is within 2 club-lengths of the putting green

4.4 Manholes and electrical distribution boxes on holes number 3 and 18 to be considered immovable obstructions. Rule 16

5. **Preferred Lies** - See Day Specific Local Rule if Allowed

When a player's ball lies in a part of the general area cut to fairway height or less, the player may take free relief once by placing the original ball or another ball in and playing it from this relief area:

- Reference Point: Spot of the original ball.
- Size of Relief Area Measured from Reference Point: Maximum 30 cm from the reference point, **but** with these limits:
- Limits on Location of Relief Area:
 - Must not be nearer the hole than the reference point, and
 - Must be in the general area.

In proceeding under this Local Rule, the player must choose a spot to place the ball and use the procedures for replacing a ball under Rules 14.2b(2) and 14.2e.

6. **Suspension of Play**

A suspension of play for a dangerous situation will be signalled by sounding of a siren. Resumption of play will be signalled by sounding the siren again See Rule 5.7b.

7. **Practice**

No practicing is allowed on the course however the area to the right of the 10th Tee, the practice the chipping green and the putting green can be used for practice prior to playing.

8. **Bunkers**

Following Covid 19 regulations, bunker rakes have been removed. Placing in a bunker is allowed ONLY if you are in a footprint or disturbed sand. Place at nearest point of relief, no closer to the hole. Confirm with your marker.

General Information

1. **Play Course as you find it and the ball as it lies**
2. **Please fill your Divots and repair Pitch Marks**
3. **Speed Up Play. Keep up with the players ahead of you.**
4. **Bunker Rakes to be placed in Bunkers**

5. Plus Handicaps

+1 = Hole 12

+2 = Hole 7

+3 = Hole 17

+4 = Hole 1

6. Distances.

The distances on the score card and tee boxes are measured to the middle of the green. All distances on the fairways are measured to the front of the green